DOCTOR OF PHILOSOPHY (PH.D.) MAJOR IN COMPUTER SCIENCE (SOFTWARE SYSTEMS CONCENTRATION ENTERING WITH BACHELOR'S DEGREE)

Program Overview
The Department of Computer Science offers an applied computer science Ph.D. program that incorporates leadership, innovation, communication, and entrepreneurship to prepare students to navigate multiple career environments. The program is the first in Texas to combine the application of computer science practice and theory with entrepreneurial and commercialization skills. The curriculum integrates entrepreneurship and commercialization and is centered on two technical tracks that align with faculty research interests: Information Management and Software Systems. The Information Management track encompasses research topics in data analytics and management, human computer interaction, and informatics. The Software Systems track covers topics in computer security and networking, high-performance computing, and software engineering. In addition, the program requires students to participate in entrepreneurship boot camps, defend a business plan, design and implement a substantial piece of software, and complete business and commercialization courses.

Educational Goal
Based on the curricular areas and expectations described above, the main educational objectives of the Texas State program are to equip program graduates with:

1. technical knowledge in complementary areas of applied computing,
2. skills for conducting cutting-edge research that advances the current state-of-the-art in applied computing, and
3. leadership, innovation, communication, and entrepreneurial skills that prepare students to take on challenges in multiple career environments, including their own startup companies.

Application Requirements
The items listed below are required for admission consideration for applicable semesters of entry during the current academic year. Submission instructions, additional details, and changes to admission requirements for semesters other than the current academic year can be found on The Graduate College’s website (http://www.gradcollege.txstate.edu). International students should review the International Admission Documents webpage (http://mycatalog.txstate.edu/graduate/admission-documents/international/) for additional requirements.

• completed online application
• $55 nonrefundable application fee
  or
• $90 nonrefundable application fee for applications with international credentials
• Transcripts & GPA for applicants with a bachelor's degree only
  • baccalaureate degree in computer science or related field from a regionally accredited university
  • official transcripts from each institution where course credit was granted
  • minimum 3.0 GPA in the last 60 hours of undergraduate courses (plus any completed graduate courses)
• official GRE (general test only) with competitive scores in the verbal reasoning and quantitative reasoning sections
• interview (top-ranking applicants only)
• resume/CV
• three letters of recommendation submitted directly from professionals who are qualified to assess the student’s academic abilities
• written statement of research interests and goals

TOEFL or IELTS Scores
Non-native English speakers who do not qualify for an English proficiency waiver:

• official TOEFL iBT scores required with a 85 overall
• official IELTS (academic) scores required with a 6.5 overall and
  • minimum individual module scores of 6.0

This program does not offer admission if the scores above are not met.

Degree Requirements
The Doctor of Philosophy (Ph.D.) degree with a major in Computer Science concentration in software systems requires 78 semester credit hours, up to 24 hours of which can be from 5000 level master’s Computer Science courses (the selection of courses in this category should be made in consultation with the student's Ph.D. advisor and the program director). Two boot camps are required. The boot camps will provide academic preparation in non-technical skills such as the development of business plans, project management, negotiation, grant writing, intellectual property, leadership, entrepreneurship, and communication.

Course Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>CS 7300</td>
<td>Introduction to Research in Computer Science</td>
<td>3</td>
</tr>
<tr>
<td>MSEC 7301</td>
<td>Practical Skills in Commercialization and Entrepreneurship</td>
<td>3</td>
</tr>
<tr>
<td>MSEC 7302</td>
<td>Leadership Skills in Commercialization and Entrepreneurship</td>
<td>3</td>
</tr>
</tbody>
</table>

Breadth Requirement
Information Management
Choose 6 hours from the following:

<table>
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<tbody>
<tr>
<td>CS 7311</td>
<td>Data-Driven Computational Methods and Infrastructure</td>
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<tr>
<td>CS 7312</td>
<td>Advanced Data Mining</td>
</tr>
<tr>
<td>CS 7313</td>
<td>Advanced Machine Learning and Pattern Recognition</td>
</tr>
<tr>
<td>CS 7314</td>
<td>Bioinformatics</td>
</tr>
</tbody>
</table>
**Doctor of Philosophy (Ph.D.) Major in Computer Science (Software Systems Concentration Entering with Bachelor’s Degree)**

<table>
<thead>
<tr>
<th>Course Code</th>
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<tr>
<td>CS 7321</td>
<td>Human Computer Interaction: Concepts, Models, and Methodologies</td>
</tr>
<tr>
<td>CS 7322</td>
<td>Human Factors and Ergonomics</td>
</tr>
<tr>
<td>CS 7323</td>
<td>Image Processing and Computer Vision</td>
</tr>
<tr>
<td>CS 7324</td>
<td>HCI Paradigms for Animation, Visualization, and Virtual/Augmented Reality</td>
</tr>
<tr>
<td>CS 7389A</td>
<td>Service Computing</td>
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**Software Systems**

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<tr>
<td>CS 7331</td>
<td>High-Performance Computing</td>
</tr>
<tr>
<td>CS 7332</td>
<td>Advanced Parallel Computing</td>
</tr>
<tr>
<td>CS 7333</td>
<td>Advanced Green Computing</td>
</tr>
<tr>
<td>CS 7341</td>
<td>Cyberspace Security</td>
</tr>
<tr>
<td>CS 7342</td>
<td>Advanced Computer Networking</td>
</tr>
<tr>
<td>CS 7343</td>
<td>Mobile Networks and Computing</td>
</tr>
<tr>
<td>CS 7351</td>
<td>Advanced Software Engineering</td>
</tr>
<tr>
<td>CS 7389B</td>
<td>Advanced Software Evolution</td>
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**Technical Depth**

Choose 9 hours from the following: 9

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</table>

Up to two graduate-level courses outside of the Computer Science department can be taken if the dissertation project requires multidisciplinary knowledge as determined by the dissertation advisor. The dissertation advisor must approve the courses.

**Prescribed Electives**

Choose 24 hours from the following 7000 and 5000 level courses: 24

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<tr>
<td>CS 5329</td>
<td>Algorithm Design and Analysis</td>
</tr>
<tr>
<td>CS 5346</td>
<td>Advanced Artificial Intelligence</td>
</tr>
<tr>
<td>CS 5391</td>
<td>Survey of Software Engineering</td>
</tr>
<tr>
<td>CS 5306</td>
<td>Advanced Operating Systems</td>
</tr>
<tr>
<td>CS 5310</td>
<td>Network and Communication Systems</td>
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<tr>
<td>CS 5332</td>
<td>Data Base Theory and Design</td>
</tr>
<tr>
<td>CS 5318</td>
<td>Design of Programming Languages</td>
</tr>
<tr>
<td>CS 5338</td>
<td>Formal Languages</td>
</tr>
<tr>
<td>CS 5351</td>
<td>Parallel Processing</td>
</tr>
<tr>
<td>CS 5392</td>
<td>Formal Methods in Software Engineering</td>
</tr>
<tr>
<td>CS 5393</td>
<td>Software Quality</td>
</tr>
<tr>
<td>CS 5396</td>
<td>Advanced Software Engineering Processes and Methods</td>
</tr>
</tbody>
</table>

**Total Hours** 78

1. Only courses which have not been completed in the breadth requirement may be completed in the depth requirement.
2. Courses that are already used to satisfy the breadth and technical depth cannot be used for other elective requirements.

**Comprehensive Examination Requirements**

All candidates for graduate degrees must pass one or more comprehensive examinations.

**Application for Advancement to Candidacy**

When all requirements for admission to candidacy have been met (completion of boot camps, completion of required coursework, passing of the qualifying and comprehensive exams, completion of the programming requirement, and submission of an approved dissertation proposal) the Ph.D. program director forwards the Application for Advancement to Candidacy to the dean of The Graduate College for review and approval. This application form is available on The Graduate College website.

**Grade-Point Requirements for Advancement to Candidacy**

A minimum GPA of 3.0 on all coursework undertaken in the doctoral program is required for admission to candidacy. Grades below a B on any graduate coursework cannot be applied toward the Ph.D. degree. Incomplete grades must have been cleared before approval for advancement to candidacy can be granted. No more than six semester credit hours of dissertation research can be taken before advancing to candidacy.
Committee Changes
Any change to the dissertation committee must be submitted using the Dissertation Advisor/Committee Member Change Request Form for approval by the Dean of The Graduate College. Changes must be submitted no later than sixty days before the dissertation defense. The “Dissertation Advisor/Committee Member Change Request form” may be downloaded from The Graduate College’s website.

Dissertation Proposal
The proposal must outline the substance and scope of the planned dissertation research and explain its merits. It has to include at least an introduction, methodology to be used, a survey of the relevant literature, and preliminary results that demonstrate the feasibility. The goal of the proposal is to establish that the student has a sufficient grasp of the fundamentals of the chosen dissertation topic to execute the research.

Dissertation Research and Writing
All doctoral students must complete a dissertation that consists of original research and demonstrates mature scholarship and critical judgment in addition to familiarity with tools and methods in the chosen area. The dissertation project must adhere to the dissertation proposal and cover the topic approved by the student's dissertation committee.

Dissertation Defense
Once the dissertation has been completed, a final exam (referred to as the dissertation defense) on the dissertation must be conducted. The dissertation defense cannot be scheduled until all other academic and program requirements have been fulfilled. A complete draft of the dissertation must be given to the members of the dissertation committee at least one month before the defense. However, students are highly encouraged to provide drafts earlier so that the committee members can provide feedback, which the student, in consultation with the dissertation advisor, will address in later drafts to ensure that the dissertation is defensible and each committee member is satisfied before the dissertation defense takes place.

The dissertation defense consists of two parts. The first part is a public presentation of the dissertation research. The second part of the defense immediately follows the public presentation. It is restricted to participation of the student's dissertation committee and entails an oral examination of the dissertation research. Approval of the dissertation requires positive votes from the student's dissertation advisor and from the majority of the remaining members of the dissertation committee. Notice of the defense presentation will be publicly posted at least two weeks in advance.

If the dissertation defense is not approved, the student will have the option of taking a second and final dissertation defense in the following long semester. Students who do not pass the dissertation defense the second time will be dismissed from the program.

The results of the dissertation defense must be recorded in the Dissertation Defense Report Form and submitted to The Graduate College before the Dean of The Graduate College can give final approval of the dissertation. This form can be downloaded from The Graduate College's website. The student must submit his/her dissertation to The Graduate College for final approval. The guidelines for submission and approval of the dissertation can be obtained from The Graduate College.

Students must pass the dissertation defense by the time 90 semester credit hours have been accrued. The Ph.D. program director will review each student annually to ascertain his/her progress towards the degree.
and will consult the student’s dissertation advisor and dissertation committee on this matter as needed. Any student who does not pass the dissertation defense by the time 90 semester credit hours have been accrued will be dismissed from the program.

Approval and Submission of the Dissertation

A final copy of the dissertation proposal, accompanied by the signed approval forms, must be turned in to the Ph.D. program director, who will forward them to the Dean of The Graduate College for review and final approval.

Doctorate level courses in Computer Science: CS

Courses Offered

Computer Science (CS)

CS 7100. Graduate Computer Science Internship.
This course provides advanced training supervised by computer scientists in internship programs approved by the department.
1 Credit Hour. 0 Lecture Contact Hours. 1 Lab Contact Hour.
Course Attribute(s): Exclude from 3-peat Processing
Grade Mode: Credit/No Credit

Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
1 Credit Hour. 1 Lecture Contact Hour. 0 Lab Contact Hours.
Course Attribute(s): Exclude from 3-peat Processing
Grade Mode: Credit/No Credit

Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
2 Credit Hours. 2 Lecture Contact Hours. 0 Lab Contact Hours.
Course Attribute(s): Exclude from 3-peat Processing
Grade Mode: Credit/No Credit

CS 7300. Introduction to Research in Computer Science.
This credit/no credit course is designed to develop research and communication skills for Ph.D. students. Topics covered include research processes, research methods, ethics, conducting literature review, critiquing papers, preparing research proposals, faculty research presentations, and the software tools and platforms available for conducting applied computing research.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Credit/No Credit

CS 7308. Computer Science Studies.
This course provides foundations in computer science for students entering the doctoral program who may need certain background or leveling coursework. The course does not earn graduate degree credit. It is repeatable with a different emphasis.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Course Attribute(s): Exclude from 3-peat Processing|Exclude from Graduate GPA|Leveling
Grade Mode: Leveling/Assistantships

CS 7309. Professional Development of Doctoral Assistants.
This course is designed to equip the doctoral students with skills and an understanding of the proper procedures to be effective doctoral instructional and teaching assistants. This course does not earn graduate degree credit.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Course Attribute(s): Graduate Assistantship|Exclude from Graduate GPA
Grade Mode: Leveling/Assistantships

CS 7311. Data-Driven Computational Methods and Infrastructure.
This course covers computational and statistical methods for using large-scale data sets (‘big data’) to answer scientific and business questions. It focuses on framing research questions, understanding how data can answer them, and using modern software tools for scalable data storage, processing, and analysis.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7312. Advanced Data Mining.
This course provides in-depth coverage of advanced data mining and information retrieval principles and techniques. It also offers extensive training and practice opportunities in frontier research directions. Prerequisite: CS 5316 with a grade of ‘B’ or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7313. Advanced Machine Learning and Pattern Recognition.
This course provides students advanced theoretical and practical skills to learn, design, implement, and apply machine learning and pattern recognition approaches. The students will gain analytical and problem-solving skills by studying machine learning and pattern recognition techniques and applying them to solve real problems.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7314. Bioinformatics.
This course introduces advanced algorithms for data-intensive computational analysis targeting biological applications such as drug response prediction, gene network analysis, and protein/RNA structure prediction. Main techniques include greedy search, linear regression, clustering, network analysis, expectation maximization, and Hidden Markov models, which are widely applicable beyond biological data. Prerequisite: CS 5329 or CS 5369L either with a grade of ‘B’ or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter
This course provides an introduction to Human Computer Interaction (HCI) research, methods, and topics, including fundamentals of user interface and experimental design, usability, evaluation methods, software toolkits for interactive applications, graphics, visualization, mobile design, collaborative and social computing, biological factors, and human computation.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7322. Human Factors and Ergonomics.
This course combines knowledge in the fields of intelligent user interfaces, human factors, ergonomics, and environmental psychology. Topics include HCI principles, human information processing, anthropometry, principles of eye tracking and their effects on human factors research, as well as operations of biometrics systems and human factors influencing those systems.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7323. Image Processing and Computer Vision.
Image Processing and Computer Vision are research areas with a variety of modern applications ranging from the analysis of images and videos to real-time processing of image streams coming from self-driving vehicles and robotic agents. This course will prepare students with advanced state of the art knowledge in those fields. Prerequisite: CS 5329 with a grade of 'B' or better.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7324. HCI Paradigms for Animation, Visualization, and Virtual/Augmented Reality.
This course introduces advanced methods for enhancing user experience and presents effective HCI models via computer graphics, imaging, animation, simulation, visualization, augmented reality, and immersive virtual reality. Additionally, the course presents related science and engineering foundations as well as graphic design, cognitive science, and perceptual psychology theories and models. Prerequisite: CS 5329 with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7331. High-Performance Computing.
This course covers the advanced design, analysis, and optimization of high-performance applications. Topics include high-performance computer architectures, including accelerators and systems-on-chip, performance modeling and benchmarking, data and control dependence analysis, data locality estimation, memory hierarchy management, techniques for exposing parallelism, and code transformations. Different workloads are studied. Prerequisite: CS 5329 with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

This course covers advanced design of parallel algorithms, performance modeling, parallel hardware, language support for parallel programming, and programming models for shared- and distributed-memory systems ranging from handheld multicore devices to large-scale clusters and accelerators. The students will gain applied knowledge and skills by developing parallel software for multiple platforms. Prerequisite: CS 5351 with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

This course covers hardware and software techniques to improve the energy-efficiency of computing systems. Topics include best practices in building energy-efficient data centers and mobile devices, current trends in reducing the energy consumption of processors and storage components, energy-aware resource management, software optimizations, and hands-on experience on power-measurable systems. Prerequisite: CS 5351 and CS 5369Y both with grades of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

This course presents recent advances in methodologies, models, systems and applications of cyberspace security research. Topics include in-depth coverage of the state-of-the-art security technologies and research issues on information security, software security, network security, secure system design, secure programming, applied cryptography, vulnerability, and threats. Prerequisite: CS 5378 with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

This course covers recent research ideas, methodologies and approaches in networking research. The course focuses on the development of protocols and the analysis of related algorithms. Topics include new network architectures, cloud computing, software defined networking, wireless systems, social networks, and security and privacy. Prerequisite: CS 5310 or CS 5343 either with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter

CS 7343. Mobile Networks and Computing.
This course provides an in-depth study of wireless mobile communication networks, wireless network measurements and modeling, channel assignments and coverage, wireless network protocols, mobile data management, wireless security, and various wireless network applications including ad hoc, sensor networks, delay-tolerant networks, and mobile social networks. Prerequisite: CS 5310 or CS 5343 either with a grade of 'B' or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours.
Grade Mode: Standard Letter
CS 7351. Advanced Software Engineering.
Software engineering is the application of scientific methods to software development and maintenance. This course provides an in-depth study of advanced concepts and techniques of automatic software generation and analysis. Topics include software process programming, symbolic execution, model checking, property generation and checking, and runtime verification of complex software systems. Prerequisite: Instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Standard Letter

CS 7387. Research in Computer Science.
This course covers up-to-date research topics in computer science under the direction of a supervising professor. The course can be repeated once for additional credit with a different emphasis. Prerequisite: Instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Standard Letter

CS 7389A. Service Computing.
This course introduces concepts and principles for enabling the development of software as a service based on Service-Oriented Architecture (SOA), methodology of SOA systems development, the main technologies used in achieving SOA, and state of the art techniques and advances in emerging cloud and edge (Internet of Things) services. Prerequisite: CS 5329 with a grade of ‘B’ or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Credit/No Credit

CS 7389B. Advanced Software Evolution.
This topics course provides an in-depth study of state-of-the-art software evolution techniques and tools based on the current research literature. Software evolution has become increasingly important in software development. Software systems often evolve to fix defects, to improve performance, or to adapt to various other requirements. Prerequisite: Instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Standard Letter

CS 7389C. Real-time Systems.
This course is to study issues related to the design and analysis of systems with real-time constraints. The problem of ensuring such constraints is ultimately a scheduling problem, so much attention is devoted to such problems. This course aims to provide a solid foundation for conducting research in real-time systems or related areas. Prerequisite: Instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Standard Letter

CS 7389D. Scalable Systems for Supercomputing.
This course will teach basic aspects of building a scalable high performance computing (HPC) system. Specifically, it will focus on the design principles for scaling parallel communication and I/O operations for accessing HPC storage using a message-passing programming model. The course will use two large-scale systems—checkpointing for resilience and a parallel file system for storage as use cases to demonstrate how these principles are used in practice. Students will develop components of a scalable system and use software tools to measure and analyze their performance. Prerequisite: CS 4328 and CS 4310 both with grades of ‘D’ or better or instructor approval.
3 Credit Hours. 3 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Standard Letter

Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
5 Credit Hours. 5 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Credit/No Credit

CS 7599. Dissertation.
Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
6 Credit Hours. 6 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Credit/No Credit

Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
9 Credit Hours. 9 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Credit/No Credit

CS 7999. Dissertation.
Original research and writing in computer science is to be accomplished under the direct supervision of the Ph.D. research advisor. While conducting dissertation research and writing, the student must be continuously enrolled each long semester. Graded on a credit (CR), progress (PR), no-credit (F) basis. Repeatable for credit. Prerequisite: Instructor approval.
9 Credit Hours. 9 Lecture Contact Hours. 0 Lab Contact Hours. Grade Mode: Credit/No Credit