

The minor in Innovation and Entrepreneurship requires 18 semester credit hours.

Code	Title	Hours
Required Courses		
IEM 2310	Introduction to Innovation & Entrepreneurship	3
IEM 4390	Innovation & Entrepreneurship Capstone	3
Leadership Domain		
Choose 3 hours from the following:		3
COMM 2315	Interpersonal Communication	
COMM 2330	Small Group Communication	
COMM 4336	Diversity and Inclusion Training	
COMM 4347	Leadership and Communication	
CTE 3315	Leadership and Professional Development	
CTE 3370	Introduction to Leadership	
GEO 4323	Conservation Leadership	
HDFS 4356	Administration of Human Service Organizations	
HON 3380A	Design Thinking and the Art of Product Development	
HON 3380B	Idea Lab: Redesigning the Campus Experience	
HON 3393S	Entrepreneurs, Leaders, Teams: Best Practices	
HON 3397J	Extraordinary Leadership: Ownership and Influence	
MGT 3360	Entrepreneurship Studies	
MGT 4370	Business Ethics	
MGT 4372	Effective Leadership	
MGT 4382	Leadership Development: Business as Unusual	
MGT 4390K	Business Creativity and Innovation	
MGT 4390J	Organizational Change	
MGT 4390R	Transformative Leadership for Nonprofits (NPs) and Non-Governmental Organizations (NGOs)	
MGT 4390T	Effective Teams and Groups	
PH 4335	Public Health Leadership	
PHIL 3322	Professional Ethics	
I&E In Context Domain		
Choose 3-4 hours from the following:		3-4
ANTH 3331L	Innovation, the Future & Society	
ARTC 2304	Conceptual Strategies	
ARTC 4319	Design for Experiences	
B A 4300	Independent Study in Global Business	
CIS 3317	E-Business	
CIS 3360	Web Design and Development	
COMM 3319	Introduction to Organizational Communication	
COMM 3336	Diversity and Communication	
CSM 3369	Residential Construction II: Business Practices	
CTE 3313M	Creative Thinking	
CTE 3313N	Problem Solving and Decision Making	
CTE 3313Q	Teamwork	
CTE 3324	Entrepreneurship in Schools, Communities, and the Workplace	
ECO 2301	Principles of Economics	
ENGR 3315	Engineering Economic Analysis	
FM 2330	Aesthetics and Branding	
FM 3337	Fashion Social Media	

FM 4334	Fashion Product Development	
GEO 4393B	Business Geography	
HIST 3371C	History Behind the Headlines: Current Debates in a Historical Perspective	
HIST 4318U	Topics in Industrial Britain	
HON 3397Z	Makerspaces: Intersections of Art and Everything	
HON 3398I	The Aesthetics of Failure	
HON 3398Y	The Creative Spark: Interdisciplinary Perspectives on Creativity	
HON 33990	Improvisation & Interdisciplinary Play	
IE 4335	Lean Six Sigma Methodologies	
MGT 3361	Small Business Operations and Financials	
MGT 3362	Issues in Family Business	
MGT 4330	Operations Management	
MGT 4340	Quality Management and Beyond	
MGT 4399	Independent Study in Management	
MKT 3340	Entrepreneurial Marketing	
MKT 3370	Marketing Research	
PHIL 4303	Philosophy of Technology	
PHIL 4327	Bioethics	
PHIL 4361E	Philosophy and Ethics of Virtual Reality	
PHIL 4361F	Ethics of Artificial Intelligence and Big Data	
PHYS 3411	Advanced Physics Laboratory	
REC 3340	Recreation Facilities Operations & Maintenance	
SOCI 3390	Technology and Society	
TECH 3345	Principles of Lean Systems	
TECH 4340	Design for Environment	
TECH 4381	Senior Design I	
TECH 4382	Senior Design II	
TH 1330	P&P 101: Entrepreneurial Theatre-Making	
I&E In Action Domain		
Choose 3-4 hours from the following:		3-4
ANTH 3336	Community Research Project	
CIS 3380	Enterprise Information Technology and Business Intelligence	
COMM 3324	Professional Skills for the Global Workplace	
COMM 4325	Communication and Technology	
FIN 4380J	Introduction to Finance Analytics	
FM 4338	Enterprise Development	
HIM 4393	Project Management for Health Information Management	
HON 3380C	Entrepreneurial Design: Utilizing Design Thinking to Create Disruptive Companies	
HON 3380E	Exhibition Design & Curatorial Practices	
HON 3380F	Design Across Cultures	
HON 4390B	Honors Capstone	
MC 4328	Digital Media Innovation Capstone	
MC 4342	Strategic Professionalism	
MC 4381	Fundamentals of Digital and Online Media	
MGT 4350	Business Plan Development	
MGT 4351	Applied Entrepreneurship	
MGT 4353	Integrative Field Project	
MKT 3362	Studies in Free Enterprises	

2 Minor in Innovation and Entrepreneurship

PHYS 3416 Applied Electronics

SOWK 4300K Innovative Community Engagement with
Vulnerable Populations

Elective

Choose 3 hours from the courses listed above. ¹ 3

Total Hours 18-20

¹ Students may choose 3 hours from the courses listed above to satisfy the minor requirements if it has not already been taken.

A maximum of 6 credit hours of courses used to satisfy a student's major requirements may be counted towards the I&E minor.